

**Labyrinth Lord**

Combat Computer

Turn the wheel and match the PC's class level to the target's armor class.

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**Outer Ring (Dwarf, Elf, Fighter, & Halfing Level):** 1-3, 4-7, 8-10, 11-12, 13, 14-15, 16-18, 19-20, 21-23, 24+

**Middle Ring (Cleric & Thief Level):** 1-3, 4-5, 6-8, 9-10, 11, 12, 13-14, 15-16, 17-18, 19-20, 21+

**Inner Ring (Magic-user Level):** 1-3, 4, 5, 6, 7-8, 9, 10-11, 12, 13, 14, 15, 16, 17, 18, 19+

The attack will hit with a **Hit** or better.

Just print out this page on stiff card stock, and cut out the two discs. Also cut out the small window on the smaller disc using a utility knife.

Now you just line up the character's level by class and the target's AC to see what the required to hit number is for the attack roll.

