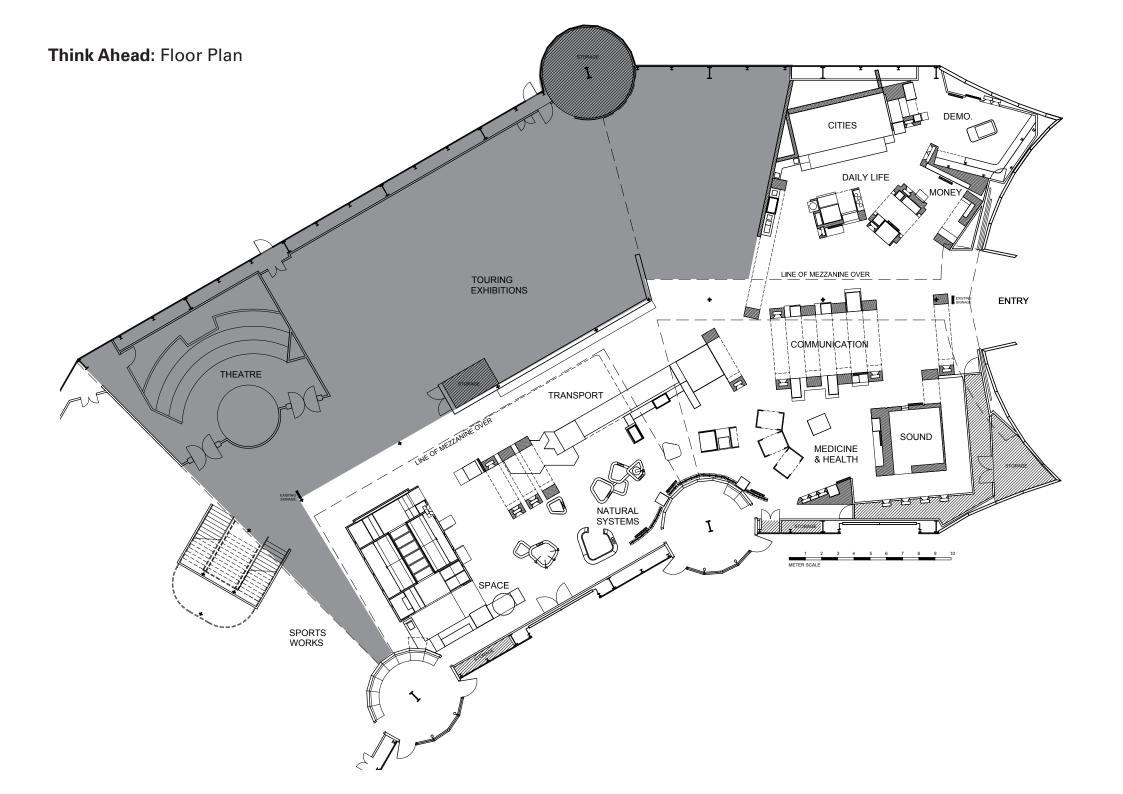
HELLO

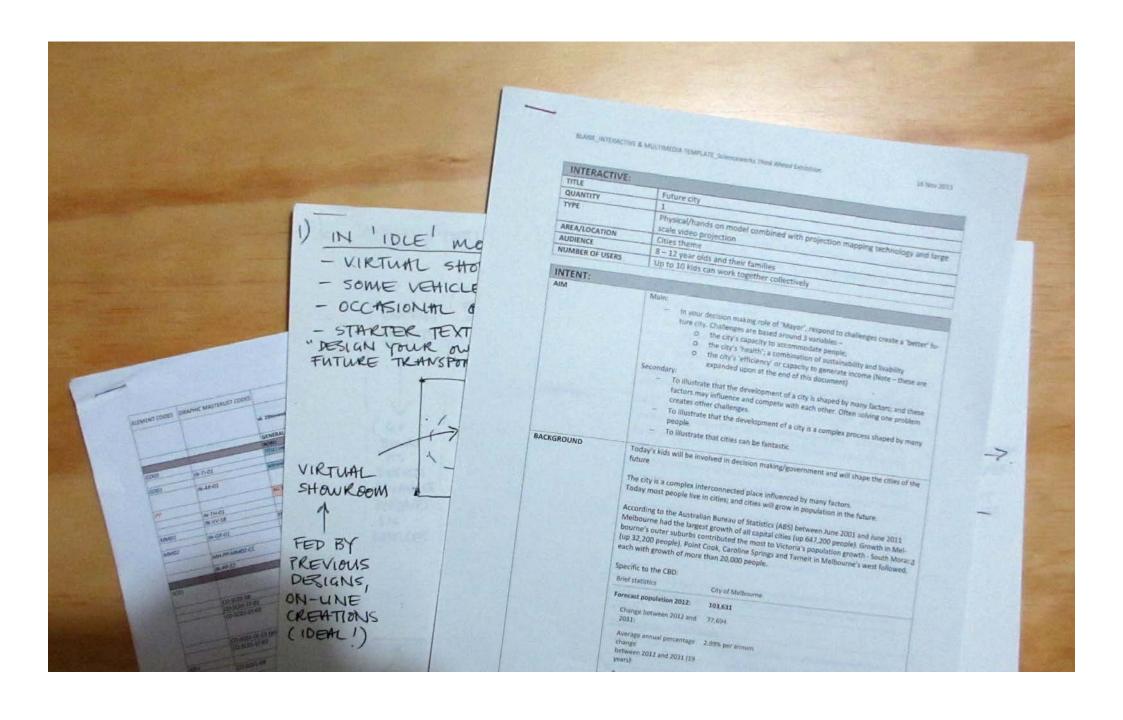
VCE GAP YEAR ART SCHOOL **UNIVERSITY TRAVELING FREELANCING MUSEUM VICTORIA DID THE FAMILY THING FREELANCING**

PROJECT #1

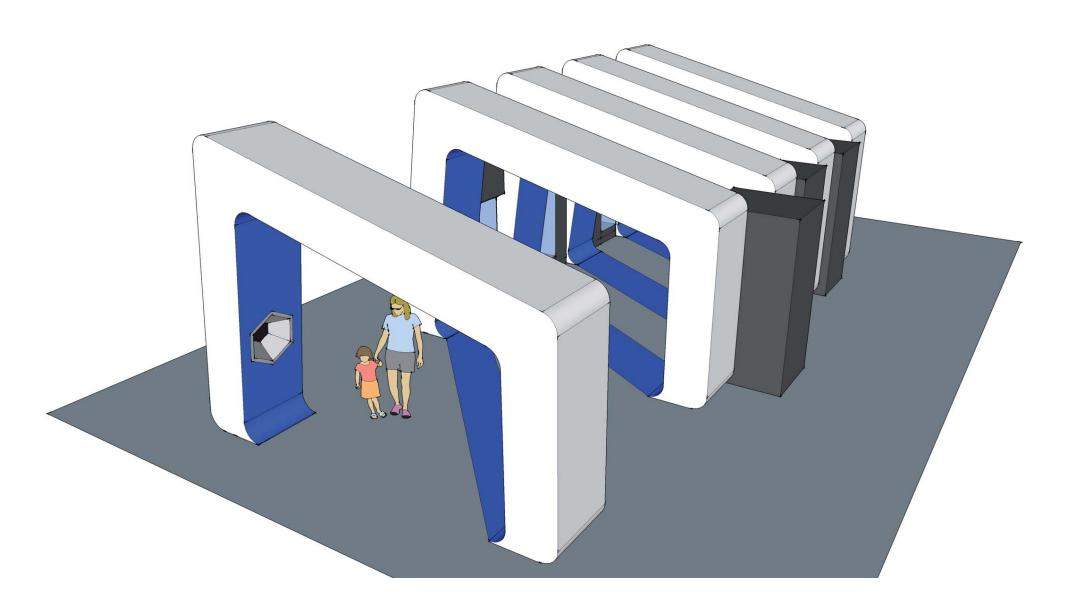


350 OBJECTS
34 SHOWCASES
78 MULTIMEDIA INTERACTIVES
34 PHYSICAL INTERACTIVES
512 PRINTED GRAPHICS
BRANDING

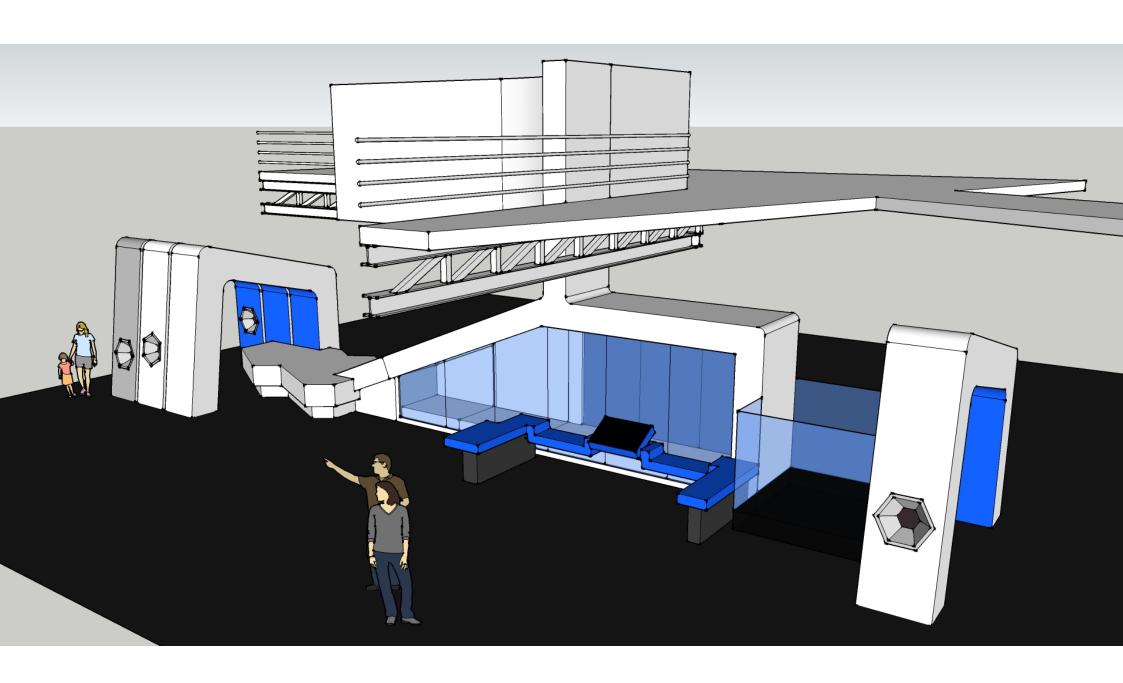
Think Ahead: Briefing Documents



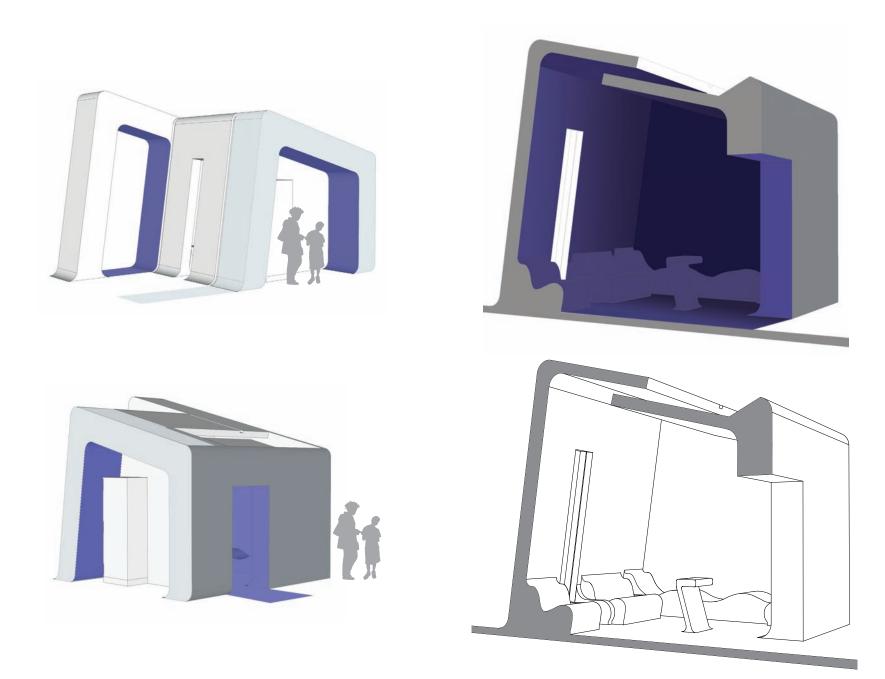
Think Ahead: Built Form Examples



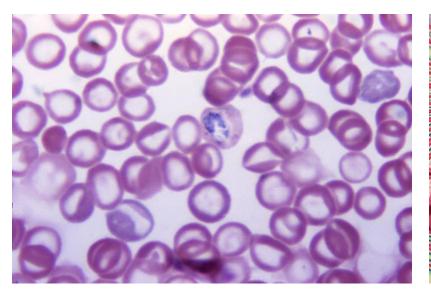
Think Ahead: Built Form Examples

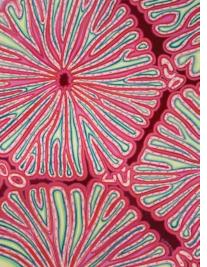


Think Ahead: Built Form Examples

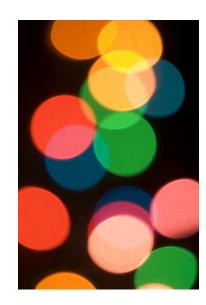


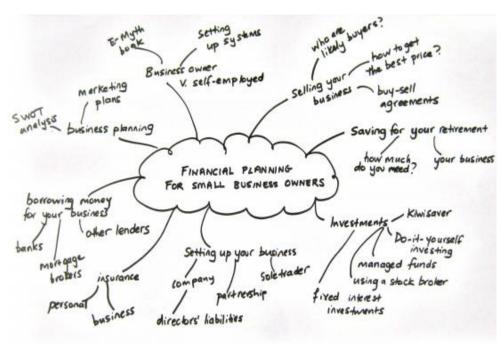
Think Ahead: Research

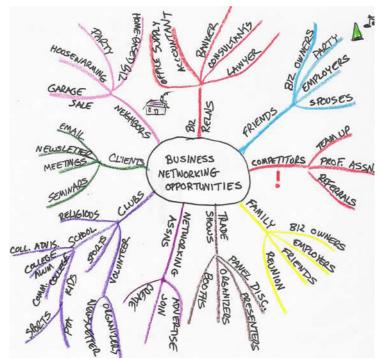






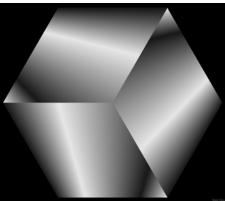


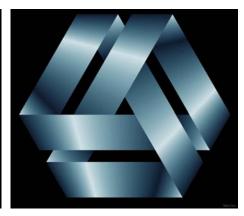




Think Ahead: Research





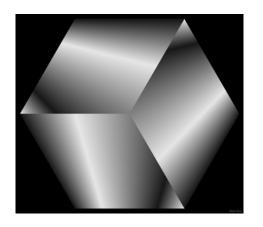


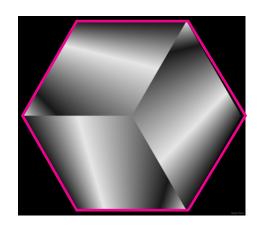


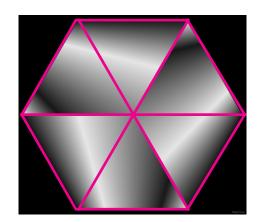


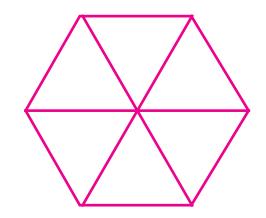


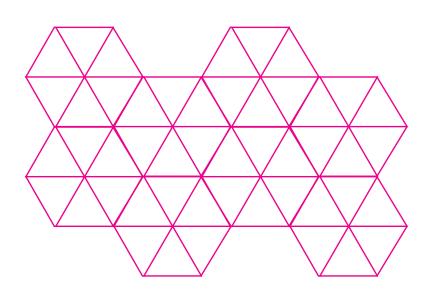


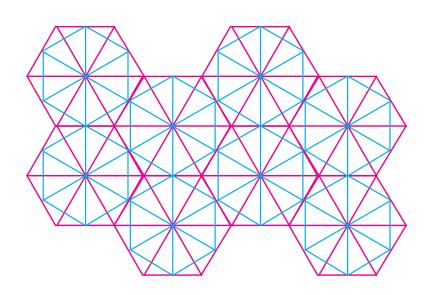


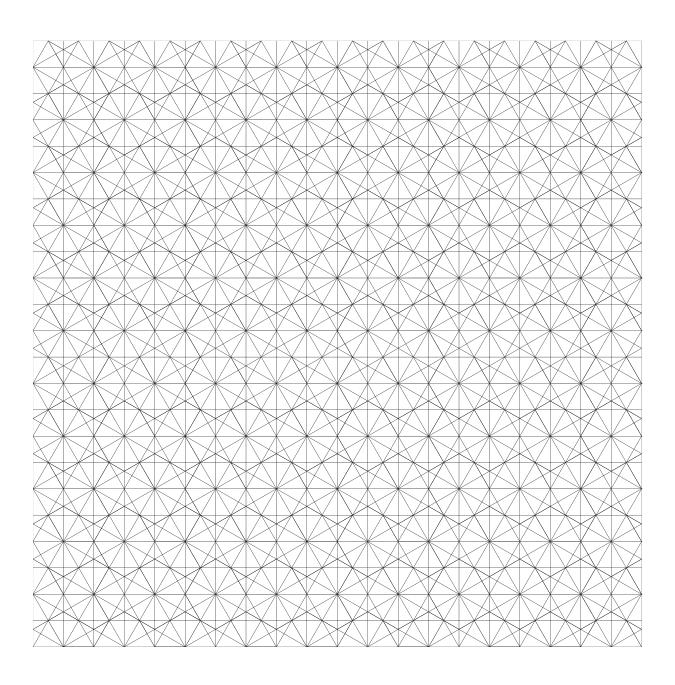


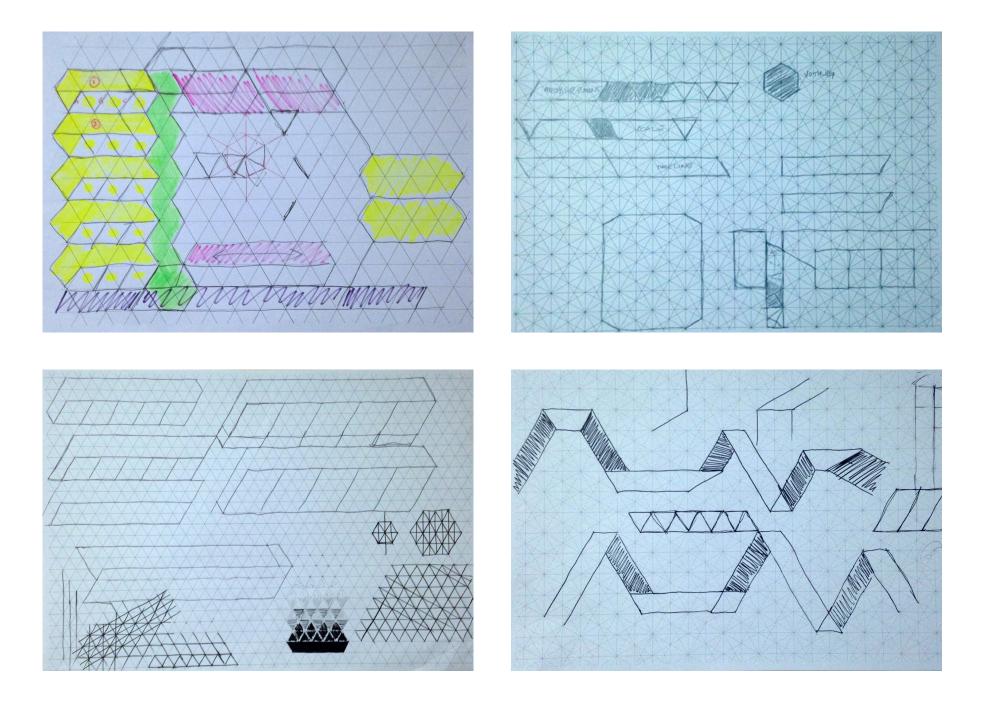


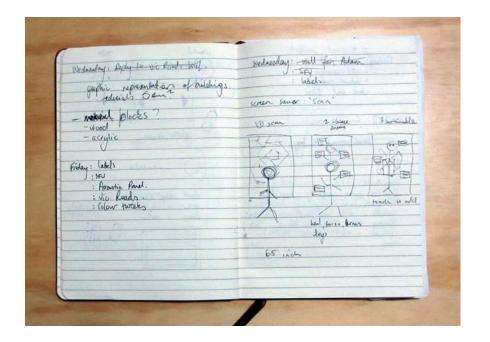


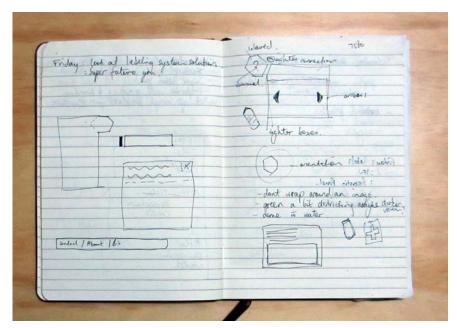


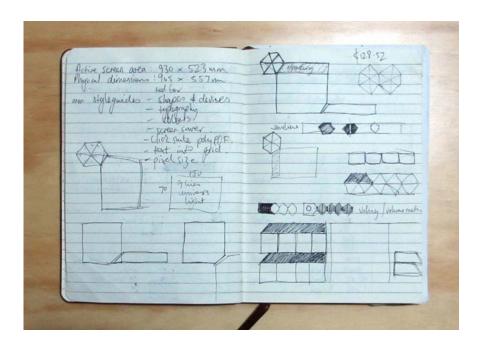


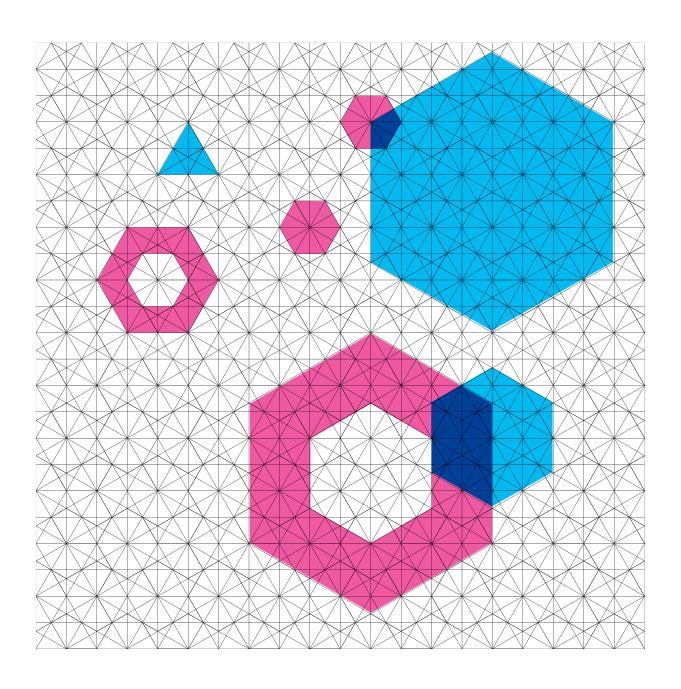












Colour palette

Each exhibition section is assigned one of the following colour pairs.



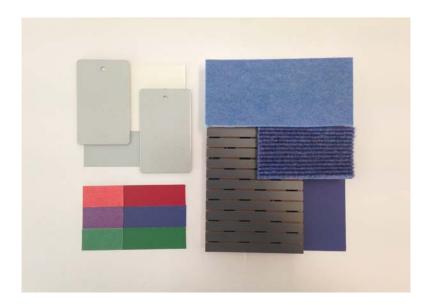
Neutral palette

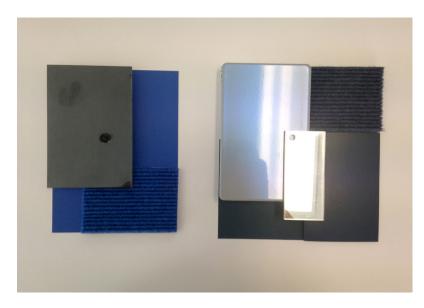
C 31	C 57
M 21	M 40
Y 21	Y 36
K 2	K 20
C 63	C 0
M 46	M 0
Y 35	Y 0
K 51	K 100

Think Ahead: Sample boards









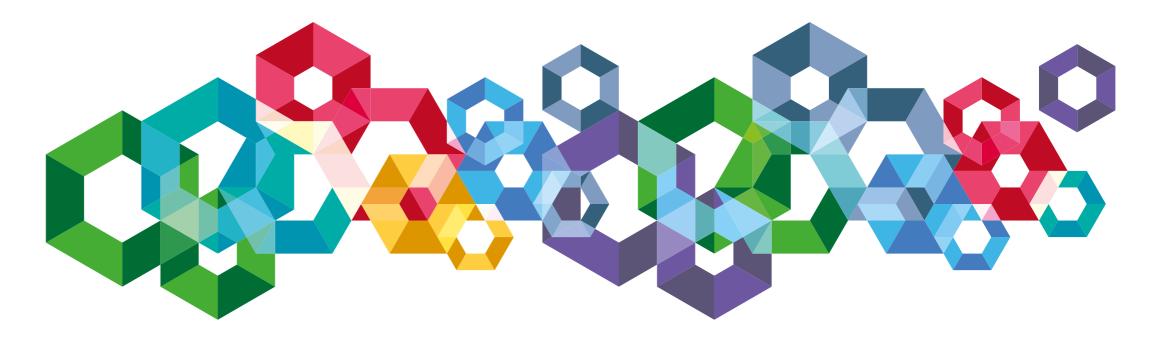
Graphic pattern

Brand pattern indicated opposite

Theme-specific versions are used in tight crops

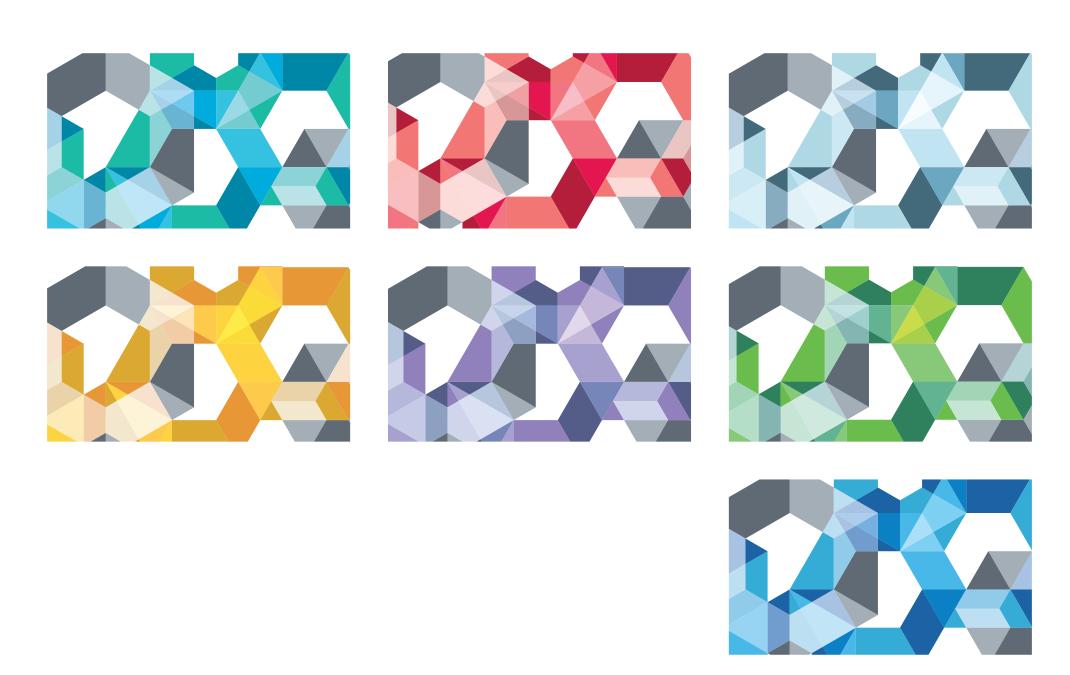
Print application: white background

Screen application: grey background (92% black)





Think Ahead: Graphic Pattern Colourways



Typeface

ABCDEFGHIJKLMNOPQ abcdefghijklmnopqrstuv

Sommet Rounded Heavy Italic (track -20pt)

ABCDEFGHIJKLMNOPQR abcdefghijklmnopqrstuvw

Sommet Rounded Regular Italic (no tracking)

Typeface

ABCDEFGHIJKLMNOPQRSTUVWXYZ abcdefghijklmnopqrstuvwxyz

Univers 45 Light

ABCDEFGHIJKLMNOPQRSTUVWXYZ abcdefghijklmnopqrstuvwxyz

Univers 55 Roman

Specs

Shown in situ with visitor voting panel

Printer: Imagebox

Substrate: opal acrylic

518mm (w) x 1100mm (h)



Visitor voting panels

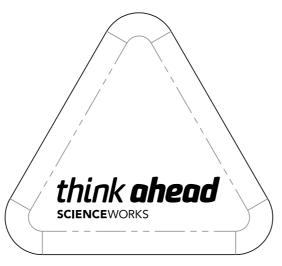
Magnets

Logo title artwork supplied

Production completed by interactives designer

Approx. 20 magnets applied to each visitor voting panel





Subtheme + story panels

Theme colour

Think Ahead

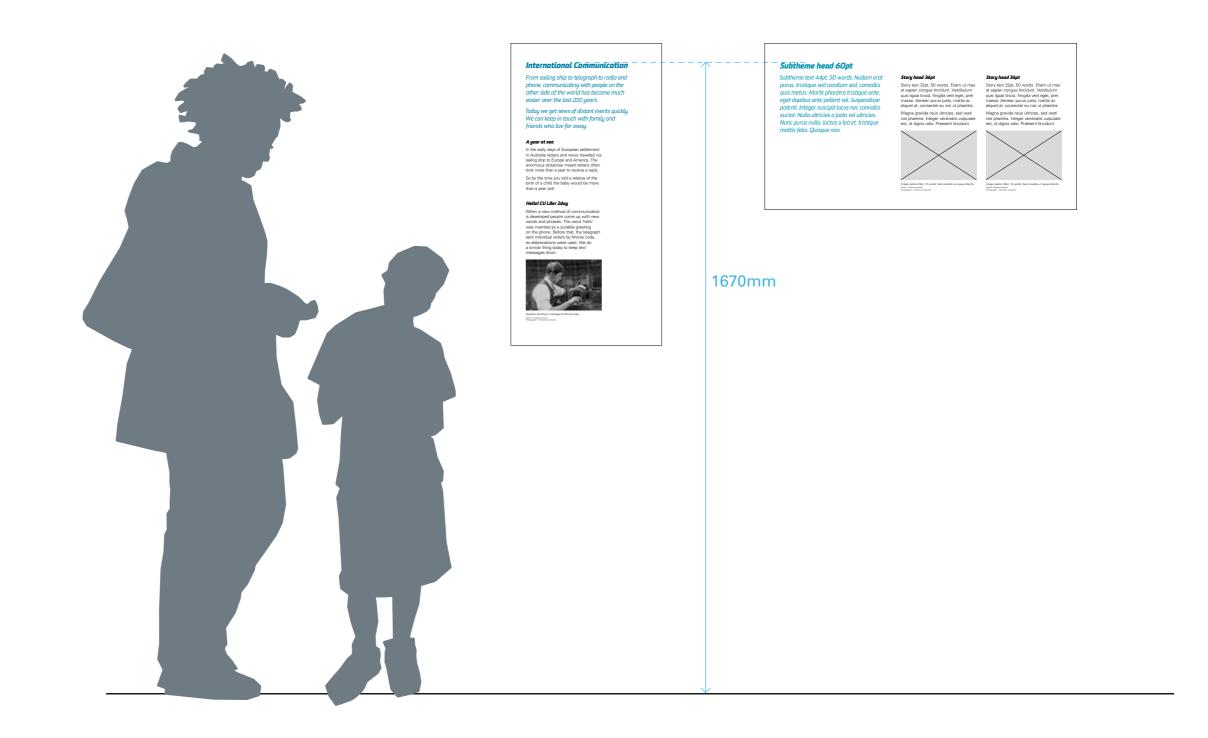
Format A

Implemented where larger text sizes are required (walls, deep showcases, floor-level plinths, etc.)

Apply optical margin to 44pt 280mm Subtheme head 60pt • Sommet Rounded Heavy Italic 60pt (track -20pt) Subtheme text 44pt, 50 words. Nullam erat Sommet Rounded Regular Italic 44pt/56pt; para space 28pt above purus, tristique sed condium sed, convallis quis metus. Morbi pharetra tristique ante, eget dapibus ante pellent vel. Suspendisse potenti. Integer suscipit lacus nec convallis auctor. Nulla ultricies a justo vel ultricies. Nunc purus nulla, luctus a leo et, tristique mattis felis. Quisque non. 200mm Story head 36pt • Sommet Rounded Heavy Italic 36pt (track -20pt); para space 77pt above Story text 32pt, 50 words. Etiam ut mas at sapien congue tincidunt. Vestibulum quis ligula tincid, fringilla velit eget, pret Univers Light 32pt/38.5pt; para space 19.25pt above; massa. Aenean purus justo, mattis ac disable optical margin alignment aliquet at, consectet eu nisi ut pharetra. Magna gravida risus ultricies, sed vesti nisl pharetra. Integer venenatis vulputate est, id dignis odio. Praesent tincidunt. Story head 36pt Story text 32pt, 50 words. Vivamus dictum ac orci non pretium. Sed lorem lectus, aliquam a semper quis, congue lacinia dolor. Mauris eget turpis ante. In hac habitasse platea dictumst. Quisque lobortis est a varius tristique. Nulla eu mattis mi. Vivamus elementum diam vitae nisl iaculis, vitae rhoncus neque blandit. Caption – Univers Light 20pt/24pt Source – Univers Light 14pt/17pt; para space 7pt above

Format A

Subtheme text placement



Format A

Supplier: PMS Lithography

Substrate: 5mm(th) palight

135mm(w) x 25mm(h)















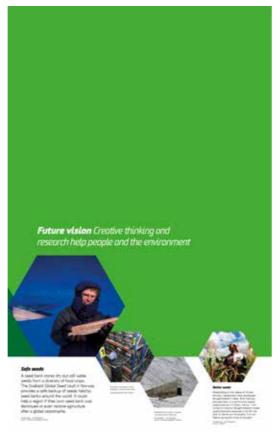
Format

There are five 'wonderwalls' throughout the exhibition. (Natural Systems, Medicine x 2, Demo Space and Sound). They all follow the same treatment however they are all different in their application. It's best to visit Scienceworks and take a look if any need rectification.

The idea of the wonderwalls is to provide a snap shot of what is currently happening with technology at the moment and how it benefits people.

Materials: A mix of laminated yupo on glass and some are laminated and wrapped onto 3mm Forex.

Printing: MV (In-house)



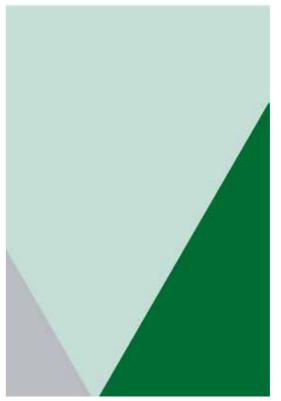










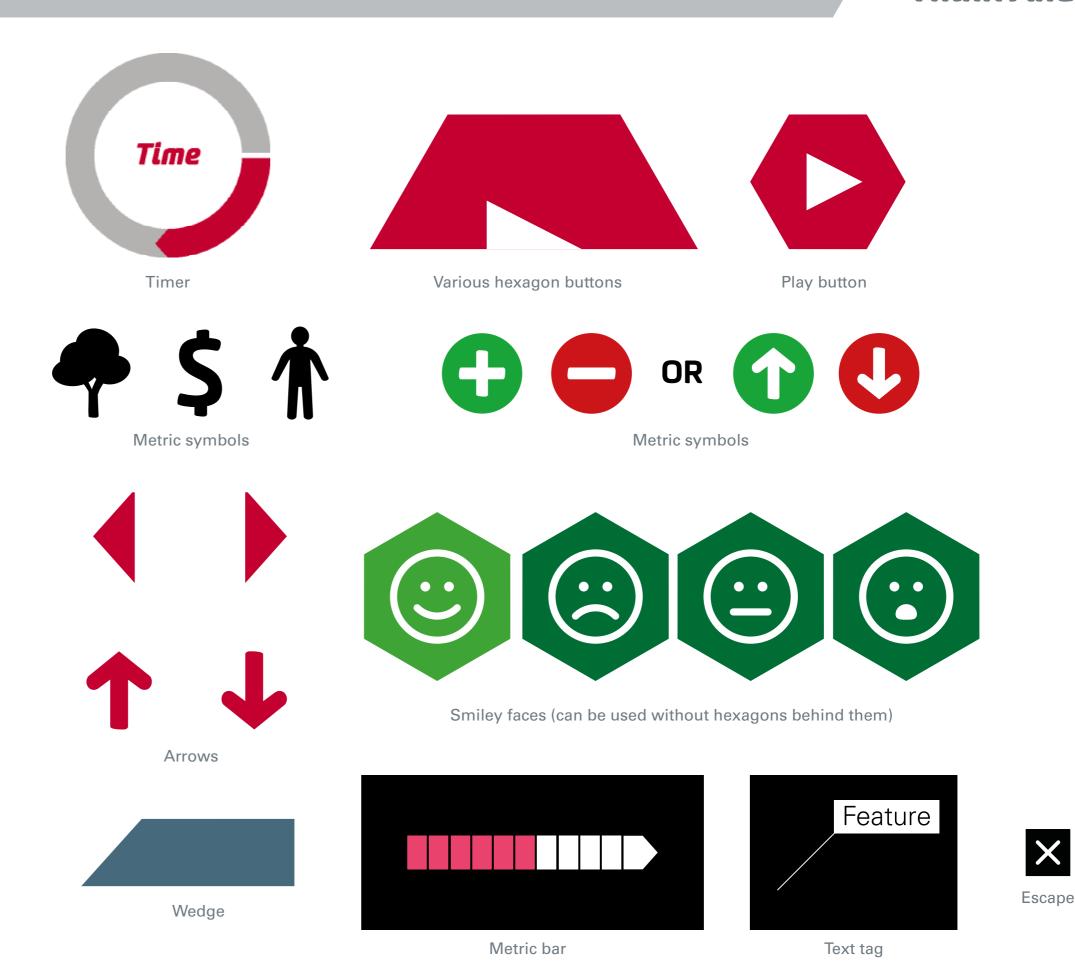




Interface devices

These various icons opposite have been used throughout the user interfaces.

The use of colour depends on the theme area inwhich these icons sit.



Physical interactives

Sound posts

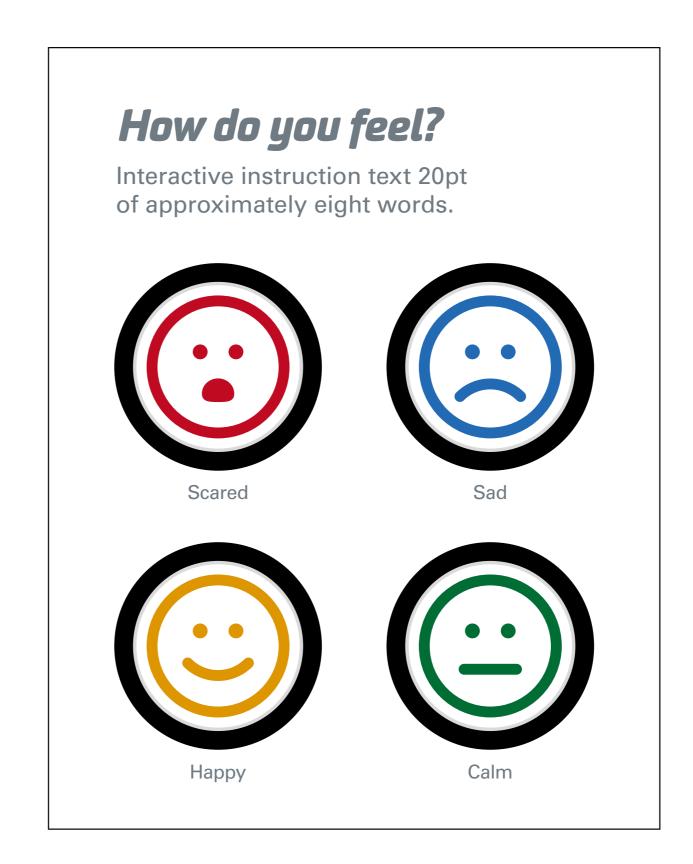
Emoticon stickers Stock: gloss clear vinyl Printer: On Demand

Graphic panel

Stock: backlit film + matt-laminate

Printer: in-house

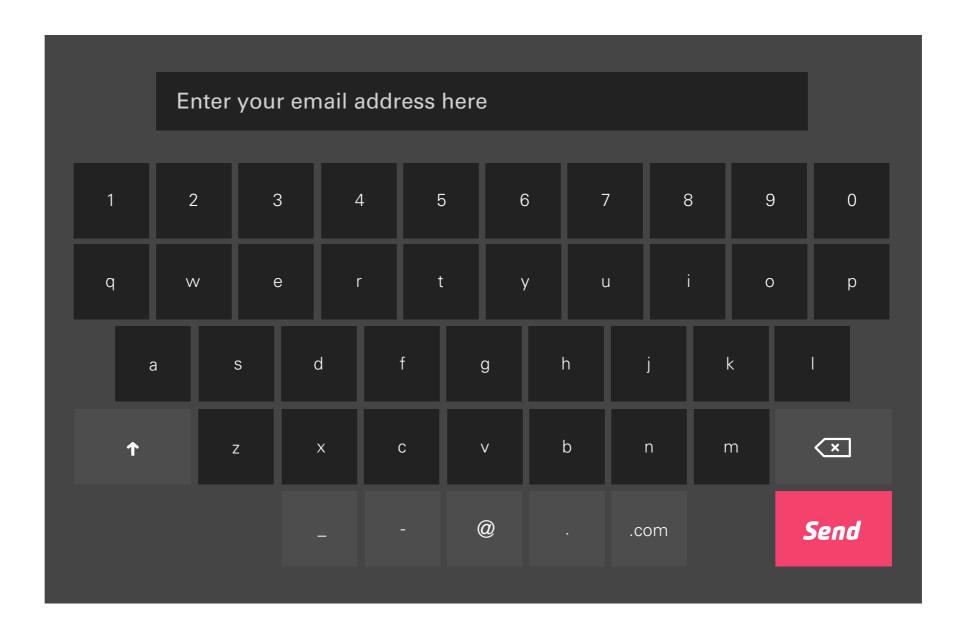
Text: bench-level hierarchy



Interface devices

This keyboard has been used throughout the screen based user interfaces.

The use of colour depends on the theme area inwhich the keyboard sits.



Design your own...

There are five of these interactives throughout the exhibition (Design your own; alien, badge, sneaker, postcard, career). Each interactive uses the same base user interface with slight variations depending on the theme. Each interface uses the theme colour palette that it sits within.

Art direction: MV Studios

Developer: Many Monkeys



Think Ahead



Future Cities

This interactive uses a number of components: comprising of a large cyc with projected gameplay, a glass table with cameras and projects projecting from underneith and acrylic blocks that are used to respond to the challenge that is presented to the user/s. There are black and white glyphs on the bases of each block which are ready by cameras under the table. This data is then fed into the game on the cyc.

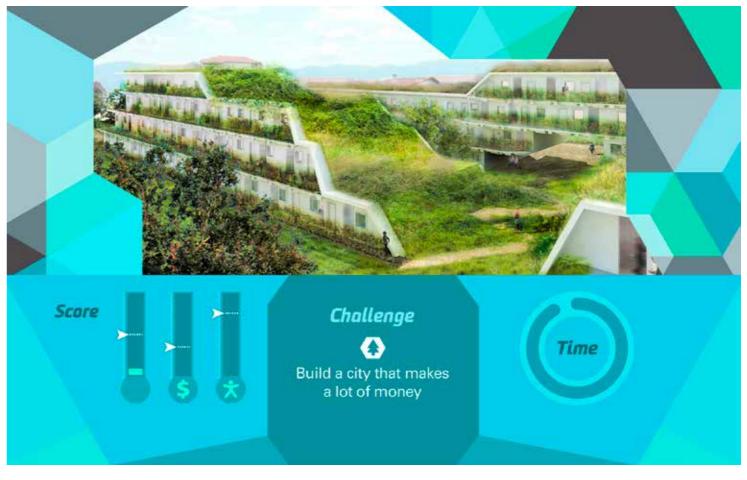
Art direction: MV Studios / Click Suite

Developer: Click Suite

Glyph Printing: TLC Laminating

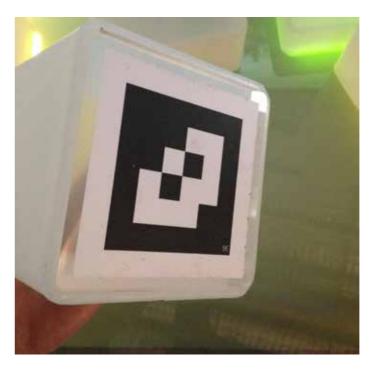
Blocks (fabrication and printing): Alternative Engineering Components













Multimedia Think Ahead

Super Future You

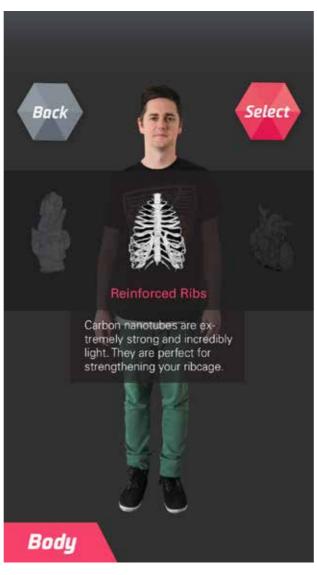
Using a 'Konnect' system and large screens the aim of this interactive is to add super future parts to enhance your body for the future. There are three of these within the exhibition.

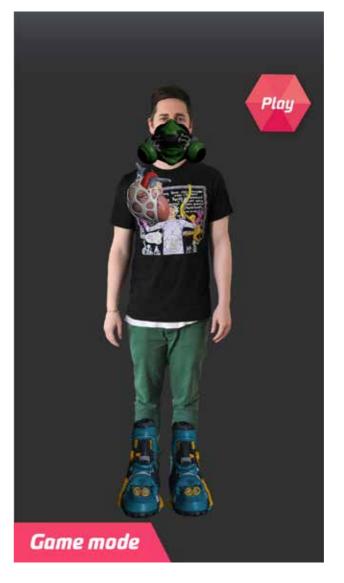
Art direction: MV Studios /

Lightwell

Developer: Lightwell









Transparent touch screens

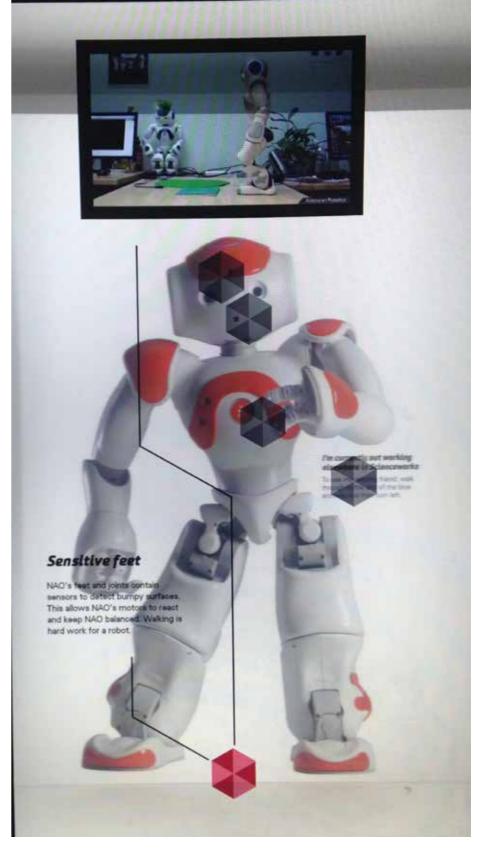
A very simple 'touch to reveal' user interface using a transparent screen which sits in front of robotic Nao and Bionic objects (there are two screens in different parts of the exhibition).

Art direction: MV Design

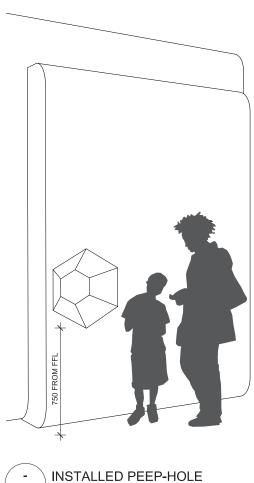
Films: MV Production Studios

Developer: Mecca Medialight

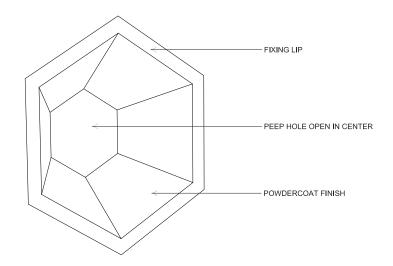




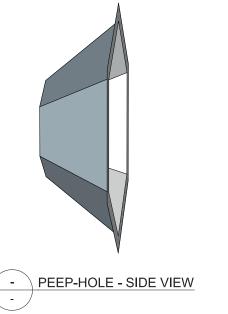
Think Ahead: Peep Holes

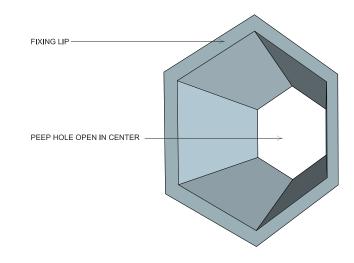


INSTALLED PEEP-HOLE



PEEP-HOLE - FRONT VIEW





PEEP-HOLE - REAR VIEW

Think Ahead: Where we're at now











Source Museum Victoria/Photographer Diana Snape



Source Museum Victoria/Photographer Diana Snape



Source Museum Victoria/Photographer Diana Snape





Source Museum Victoria/Photographer Diana Snape



Source Museum Victoria/Photographer Diana Snape

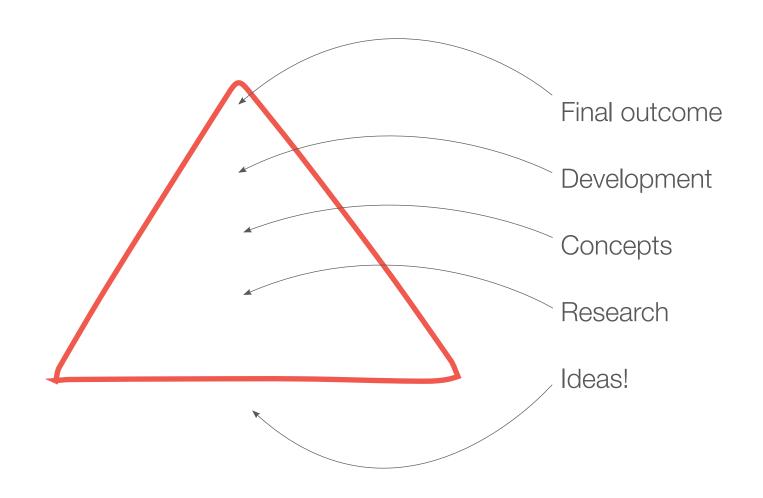




Source Museum Victoria/Photographer Diana Snape

PROJECT #2

BRIEF:
FUN
APPROACHABLE
STUDENT FOCUSSED
FLEXIBLE
INTERACTIVE





SOE14: Colour palette



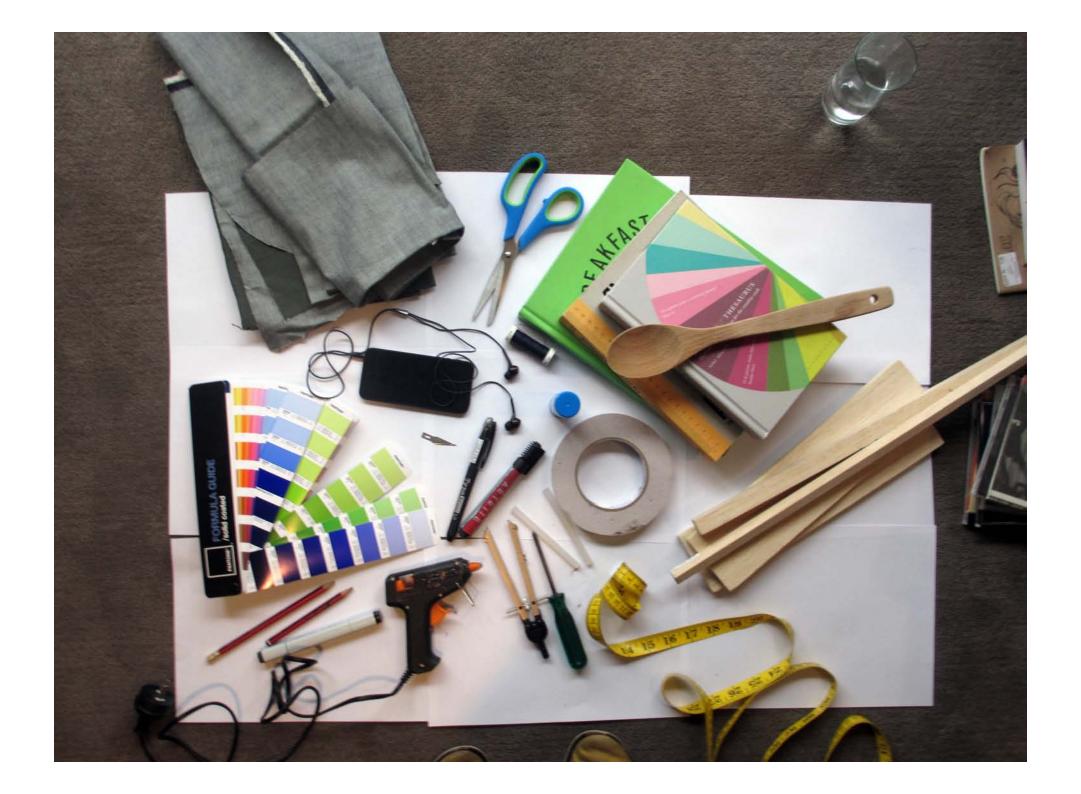






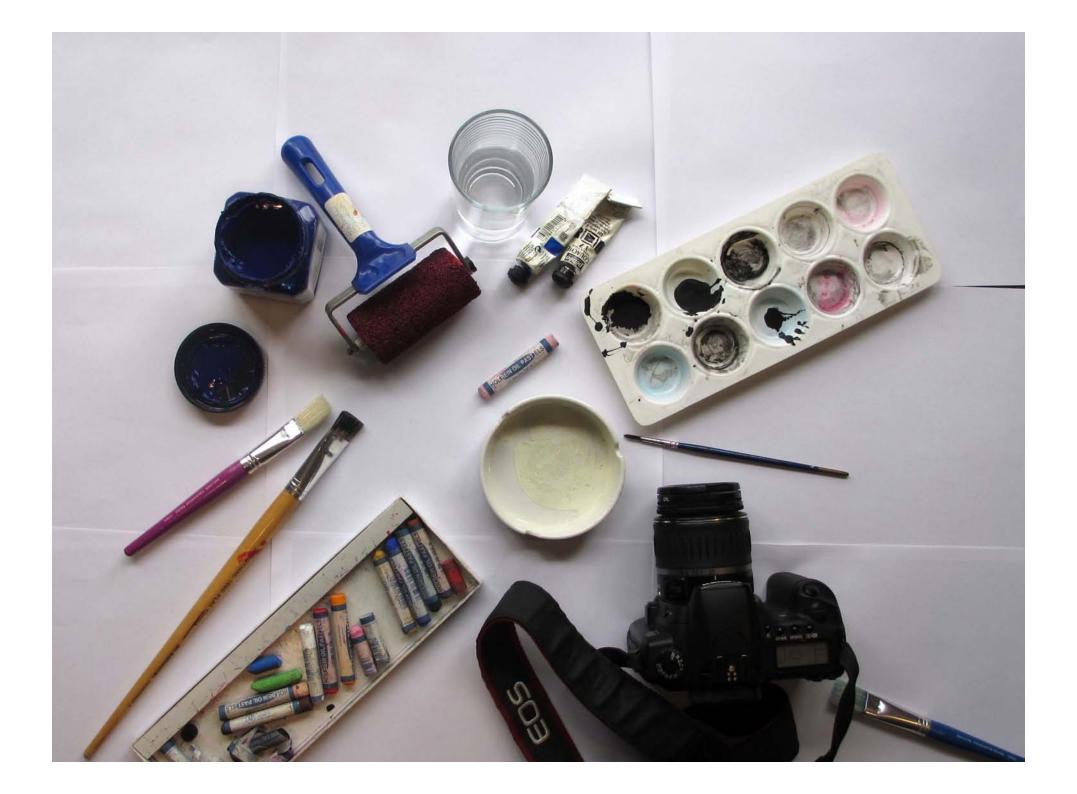




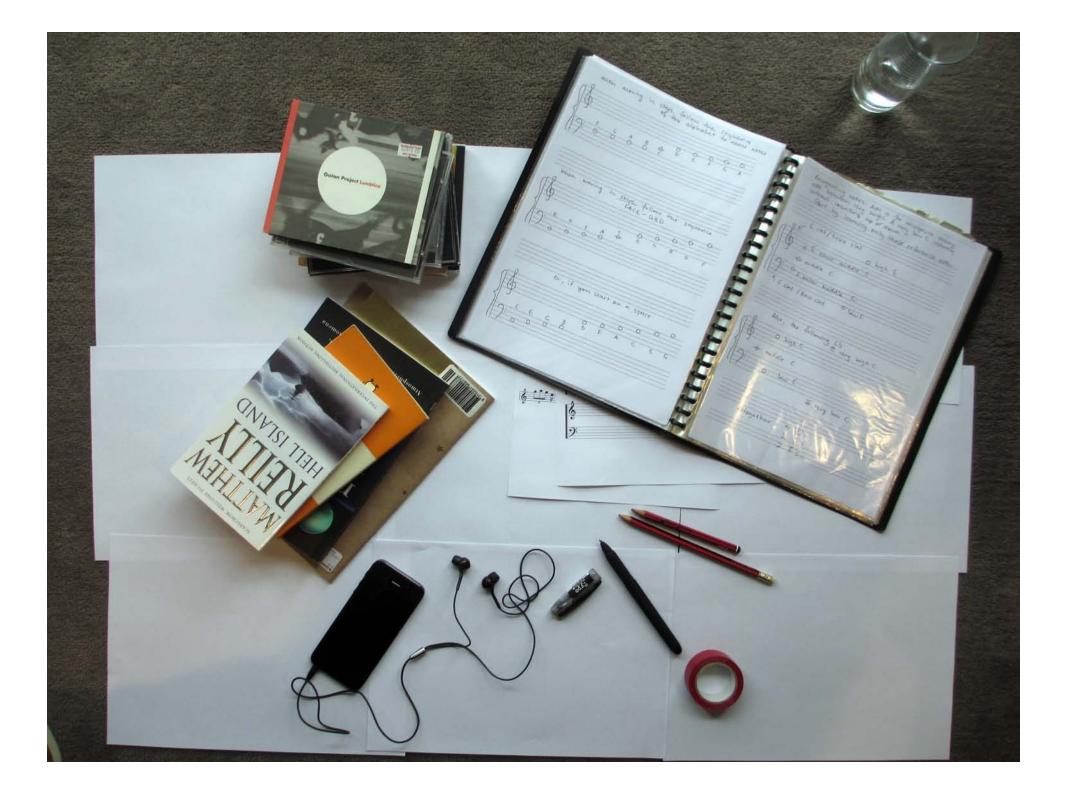




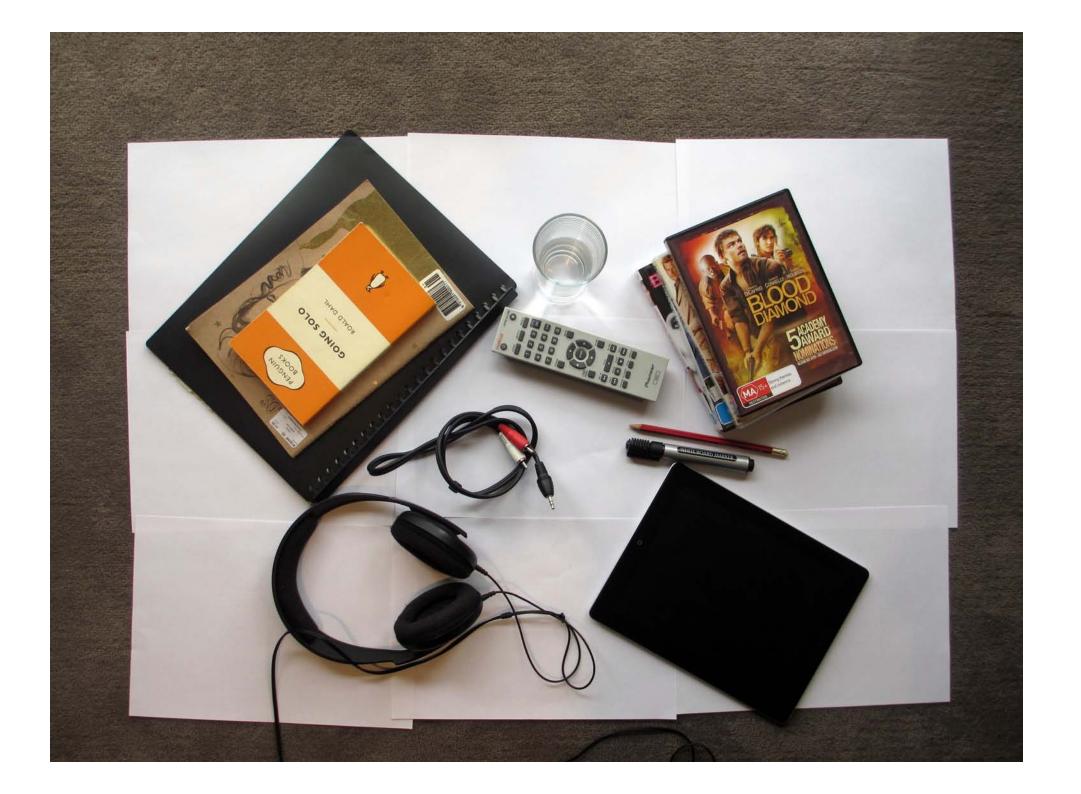


















SOE14: Season booklet





SOE14: Event invitation





THANK YOU belinda-smullen.squarespace.com